

Memory as 3d  
architecture  
created from  
Brainwave datas

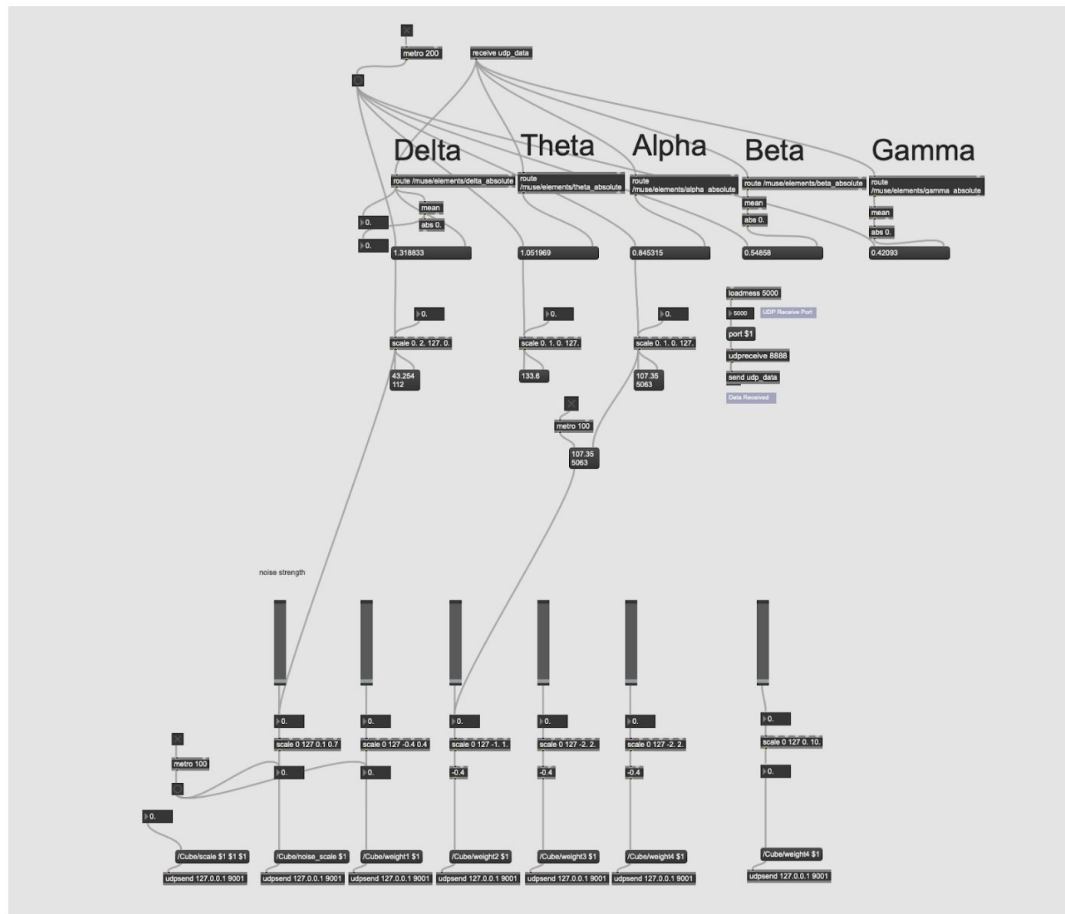
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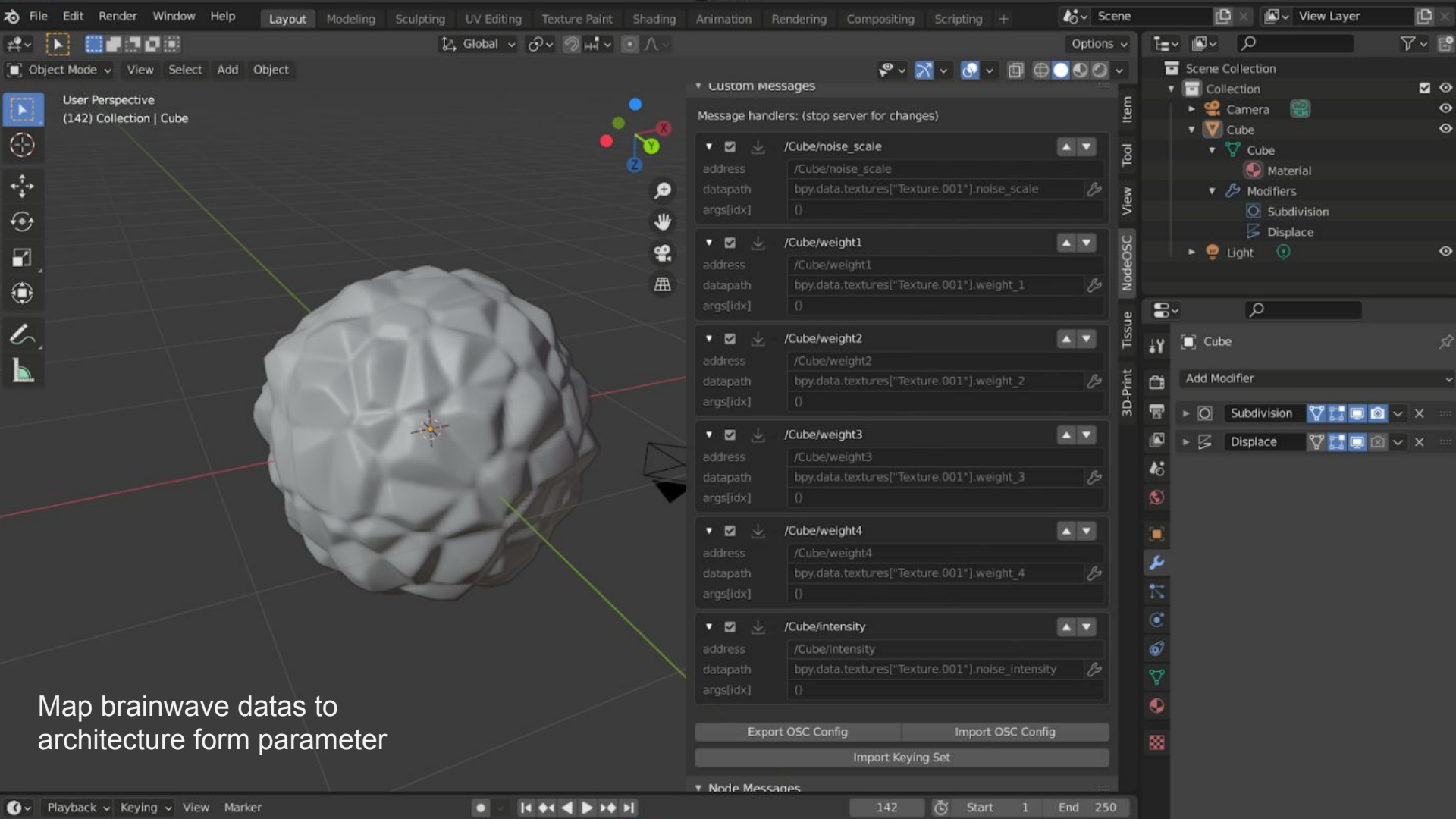
Extract EEG datas with Muse headband -> Mind Monitor -> Max msp

# Max/Msp

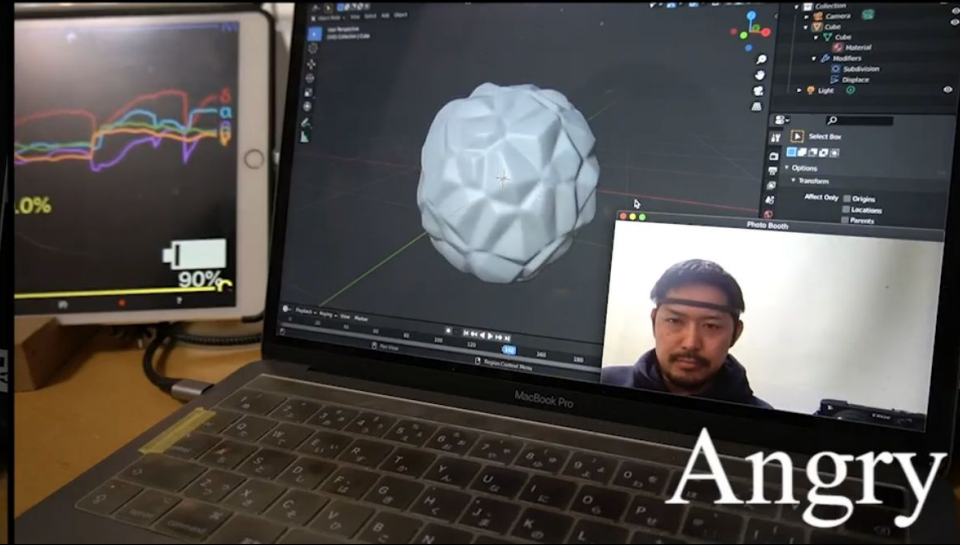


✳️bridge the data from mind monitor to Blender using OSC protocol





Map brainwave datas to architecture form parameter





Creating memory architecture from audiences Brainwave  
15mins interval and 3d printed

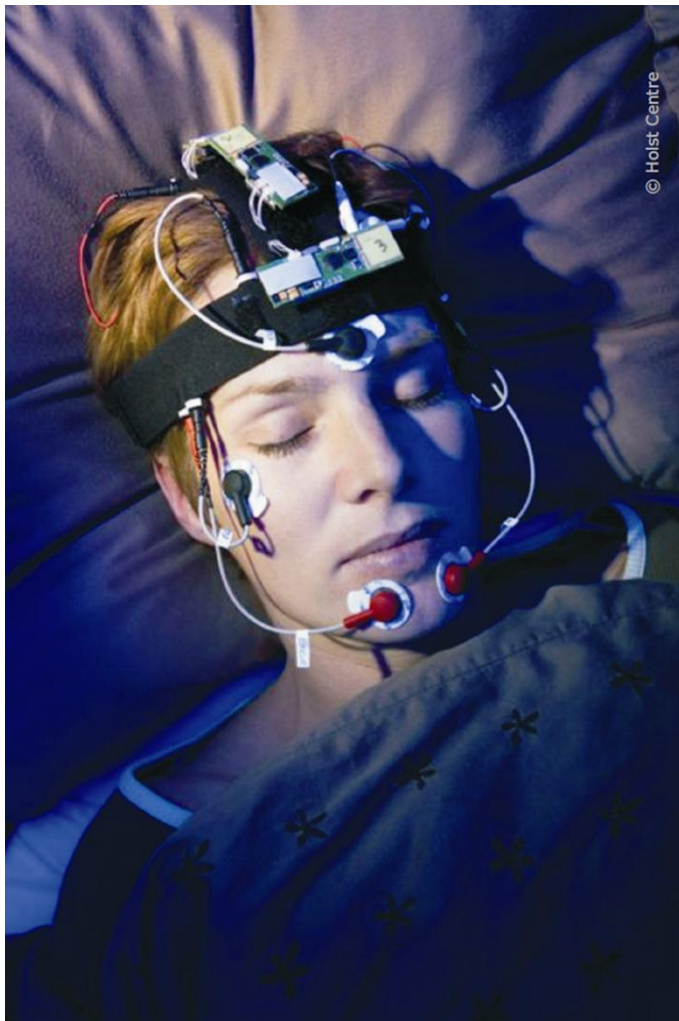


## Import 3d Memory Architecture into VR using Mozilla hub

Enter VR here

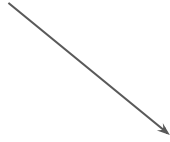
<https://hubs.mozilla.com/Yfhd2zt/lunartic-dream-exhibition>





## Future development

Dream Brainwave datas to generative AR content (Hololense)  
Dream telepathy -> Dream Projection





See you in the *DREAM*