

Missing Pictures: Birds of Prey

大師狂想曲：阿貝爾費拉拉
2021

導演 Director：克萊蒙·德諾 Clément Deneux
10' | 6 DoF | 英語 English、法語 French、德語 German

每集 Animated Film | 紀錄 Documentary
類型 Genre | 驚悚 Horror | 電影 Cinema | 文化 Culture
可傳 Interactive

每位電影大師心中可能都有一部沒拍成的遺憾作品。〈猛禽小隊 (Birds of Prey)〉曾是美國類型電影大師阿貝爾費拉拉苦心準備的大作——以紐約為原形的萬惡都市，被大企業控制的城市居民，起身革命造反，最後面對的卻是一場陰謀後的徒然。無奈因成本飆高，就算導演已放棄薪水，卻遲遲等不到製作完成的一天。直到導演克萊蒙·德諾，請來費拉拉現身說法，讓他置身於自己設計的美術場景中。一部「不可能的電影」，再次在VR世界中「活」了出來。

Missing Pictures is an immersive documentary series that delves into the stories that were never able to make it on the big screen, interviewing great directors of our time to learn what happened.

In the first episode, we meet long-time independent American filmmaker Abel Ferrara. *Birds of Prey* would have been the political thriller of his dreams...until it all fell apart. The Neo-noir, provocative director behind movies like *Ms. 45* (1981) and *Bad Lieutenant* (1992), takes us with him on a journey through the heart of his unfinished story based in the 70's New York city.



The Passengers: HER & HIM

心向列車：她和他
2020

導演 Director：齊亞德·圖馬 Ziad Touma
2x10' | 6 DoF | 英語 English、法語 French

動畫 Animated Film | 劇情 Fiction
類型 Genre | 浪漫 Romance | 旅行 Travel | 回憶 Memories
可傳 Interactive

火車轟隆作響，一路往前。女人、男人、老人和小孩各據車廂一角，他們互不認識，卻各懷心事，在人生的困頓中左右為難。你可以選擇走進女人或男人的內心，穿梭於現實、想像和回憶，聆聽他們難以啟齒的腦中劇場，而你的視線緊盯之處、你的手部動作或話語，都將影響故事的發展。這是一部從故事設計、繪畫風格、角色內在歷程，都設計地極為仔細的沉浸互動作品。

In her early 40s, a woman tries to answer her boyfriend's question. Opposite, a young man is infatuated with the woman seated in front of him. As audience, we enter the thoughts of the passengers traveling on a train and help them face a pivotal moment in their lives.

11/1後將放映《心向列車：孩子》(2021) (3x10')。
From Nov. 1 to Nov. 14, the showcase will present *The Passengers: The Kid* (2021) (3x10').



The Hangman at Home

家中的劊子手
2020

導演 Directors：蜜雪兒·卡諾·烏利·卡諾 Michelle Kranot, Uri Kranot
30' | 6 DoF | 英語 English、法語 French、丹麥語 Danish

每集 Animated Film | 紀錄 Documentary
社會 Society | 詩歌 Poetry
人類 Human Nature
可傳 Interactive

「當一個劊子手下班回到家中時，他會想些什麼呢？」

改編自美國劇時代詩人卡爾·桑德堡的同名詩歌〈The Hangman at Home (家中的劊子手)〉，體驗者將一同探索有關參與和感知的主題。整個故事與劊子手行刑毫不相關，而是探討人的窺探與入侵所帶來尷尬與冒犯，也是質問窺視者、同謀者與旁觀者三者之間的關係。

表現主義風格的畫面呈現結合交互體驗，引領你進入五個相互交織的世界，一同窺視普通人生命中的某些關鍵時刻。作品同時聚焦在「何以為人的意義」進行非線性探索的過程中，關注觀眾的身份，尷尬和親密感。

"What does the hangman think about when he goes home at night from work?"

Inspired by the 1922 Carl Sandburg poem of the same title, this VR single-user immersive experience explores themes of acknowledgement and participation. It is not about hanging people, but about the awkward intimacy that comes with being human, and the connection between spectator, witness, and accomplice. The animated, interactive experience invites you into five interwoven stories, capturing pivotal moments in people's lives. *The Hangman at Home* – VR ultimately reveals that we are all more alike than different, while raising questions of responsibility.



Biolum 深海魅光

2021

導演 Director：阿貝爾·柯亨 Abel Kohen
30' | 6 DoF | 英語 English、法語 French

動畫 Animated Film | 劇情 Fiction
科幻 Science Fiction | 奇幻 Metamorphosis
驚悚 Horror
可傳 Interactive

〈深海魅光〉帶你體驗 VR 敘事互動，潛入深海世界。在你著迷於海底生物的神秘之美時，環伺的美麗魅光，卻在最後讓一切急轉直下。

觀眾透過瑞典的雙眼，這位潛水經驗豐富探索的專家，聽從探險領隊、知名海洋科學家伊娃的引導，一同探索海底深淵。

瑞典發現一種發光寄生蟲感染了這一帶的海洋動植物，連自己也受到了感染。正當她面對周圍光怪陸離的景象而越感忐忑之際，才發現伊娃早知道自前方危機重重。

〈深海魅光〉的構想來自深海中美麗生物，經生物學實驗的現象與科幻兩者，在片中不再黑白分明，帶領觀眾一窺存在主義的內涵及龐然未知的宇宙奇觀。

Biolum is an interactive, narrative VR sci-fi experience which immerses you in the mysterious beauty of deep sea life on a dive that takes a shocking turn for the worse.

It thrusts the user into the role of Rachael, an experienced diver exploring the abyss, guided by expedition leader Eva, a renowned marine scientist and mentor.

Rachael discovers that luminescent parasites are infecting ocean flora and fauna. She gets infected herself and faces a mesmerizing fight for her mind when she discovers that Eva knew all along that she was sending her into the jaws of danger.

Inspired by the beauty of deep sea life, *Biolum* blurs the lines between biological truth and sci-fi and taps into existential themes and cosmic wonder of the great unknown.



Jailbirds: Bwa Kayiman

獄中鳥首部曲：自由幻夢

2021

導演 Director：托馬斯·維爾普 Thomas Villepoux
藝術總監 Art Direction：弗瑞德·雷米扎 Fred Rémuzat
9' | 6 DoF | 英語 English、法語 French

每集 Animated Film | 劇情 Fiction
奇幻 Fantasic Tale | 詩歌 Poetry
監獄 Jail
可傳 Interactive

〈獄中鳥首部曲：自由幻夢〉的奇幻構想來自比利時黑人詩歌漫畫家菲利浦·佛斯特的視覺世界。帶領觀影者進入悲喜參半的寓言故事，講述人類與自由的關係。

一下子置身於夢魘般的監獄，一下子又來到美麗的風景中，充分利用 VR 技術作為敘事手法，提供觀影者沉浸式體驗。故事內容與 VR 互相襯托，製造出奇特效效果：一名囚犯被關在牢房中，但每晚都能逃出監獄，方法竟然是他的雙眼能夠神奇地脫離身體，跑出去探索世界。

Jailbirds: Bwa Kayiman is a fantastic tale based on the visual universe of Philippe Foerster, Belgian author of black poetry comics. First part of a trilogy, the story plunges us into a bittersweet fable about human freedom.

Set sometimes in a nightmarish prison, sometimes in beautiful landscapes, the experience makes full use of the assets of the VR medium as narrative tools. The story resonates strangely with the promise of virtual reality: a prisoner escapes each night as his eyes magically detach from his body and set off to discover the world that is physically inaccessible to him.



Lady Sapiens, The Experience

重現：史前女人
2021

導演 Director：卡蜜兒·杜維羅伊 Camille Duvelloy
9' | 6 DoF | 英語 English、法語 French

每集 Documentary | 歷史 History
可傳 Interactive

你正身處三萬八千年前的世界，體驗女性在氏族中扮演的角色，但你以為就這樣嗎？

錯！男人出去狩獵時，女人並不是去採集果實而已。導演卡蜜兒·杜維羅伊採用最新科技，搭配遊戲公司 Ubisoft 操刀的世界觀與華麗介面，一場虛擬實境體驗拉開序幕。

〈重現：史前女人〉帶你穿越時空，以女性智人視角探索史前世界。

前進舊石器時代的遠古山壑，你會先見到一位女獵人，展開一連串難忘的體驗。你會來到她的部落，進到彩繪洞穴，有位女薩滿介紹牆上的彩繪圖像。接著來到部落的中心，你進到一間小屋，開始學做自己的工具。你要打製一支長矛，因為大家馬上就要出發去獵一頭猛獁象……

這就是舊石器時代。

You are "Lady Sapiens", you were born 38,000 years ago.

You are experiencing the place of women in the clan, but that's not the end of the story.

No, women were not out picking while men were hunting. The director Camille Duvelloy imagined a virtual reality experience based on the most recent scientific discoveries, evolving in a sumptuous graphic universe designed by UBISOFT.

Lady Sapiens, The Experience offers a journey through time in the body of a Sapiens woman.

Plunged into the heart of an ancestral valley, you make the unforgettable encounter of a Palaeolithic huntress. She invites you to follow her and leads you to her clan. In a painted cave, she introduces you to a shaman woman, who familiarises you to cave painting. In the heart of the village, you are invited to a hut where you learn how to carve your own tool, a spear, which will later allow you to take part in a mammoth hunt...

Welcome to the Palaeolithic.

